Speedball Worksheet

1. Speedball was invented by \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
2. It is a combination of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
3. Speedball was created for Physical Education classes as well as to involve students with different \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ abilities, was \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, and involved \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ skills.
4. Speedball can be played on a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ court or a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ field.
5. It is played with \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ players, \_\_\_\_\_\_\_ field players and \_\_\_\_\_\_\_\_ goalie.
6. Teams can score points by \_\_\_\_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, or \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
7. Game begins with a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
8. Players are allowed to take \_\_\_\_\_\_\_\_\_\_\_\_\_ steps.
9. Players can hold the ball for no more than \_\_\_\_\_\_\_\_\_\_\_\_\_ seconds or it is a violation called \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
10. A throw is worth \_\_\_\_\_\_\_\_\_\_\_\_\_ points, and kick is worth \_\_\_\_\_\_\_\_\_\_\_\_\_\_ points, a 3 point shot is worth \_\_\_\_\_\_\_\_\_\_ points.
11. Conversions: transferring the ball from the \_\_\_\_\_\_\_\_\_\_\_\_\_\_ to the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
12. Once the goalies leave their box, they are considered a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
13. Conversion: player kicks the ball in the \_\_\_\_\_\_\_\_ and a teammate \_\_\_\_\_\_\_\_\_\_\_ it before it hits the \_\_\_\_\_\_\_\_\_\_\_\_\_\_.
14. Conversion: Players puts the ball in between their feet and completes a “\_\_\_\_\_\_\_\_\_\_-\_\_\_\_\_\_\_\_\_\_.”
15. Conversion: Player can \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ the ball up the wall or leg.
16. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ is when a player uses his/her hands after the ball has touched the ground and has not completed a conversion.
17. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ is when a player takes more than 2 steps.
18. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ is when a player holds the ball for more than 5 seconds.
19. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ is assaulting a player with no intention of going after the ball.